# L-V Equilibrium in a Binary System

# A. Ideal Solution Theory (Raoult's Law)

- 1.  $P_{i,id} = x_{i,\ell} P_i^*(T)$   $x = \text{mole fraction}; \ \ell = \text{liq.};^* = \text{pure};$  $i = A \text{ or } B \text{ for$ *binary* $system.}$
- 2. Typically used for mixtures of volatile components.
- 3. Far less reliable than ideal gas theory for gases.
- 4. BUT, R's Law *does* hold for component A when  $x_{A,\ell} \rightarrow 1$ .
- 5. Then *Henry's Law* holds for other component:

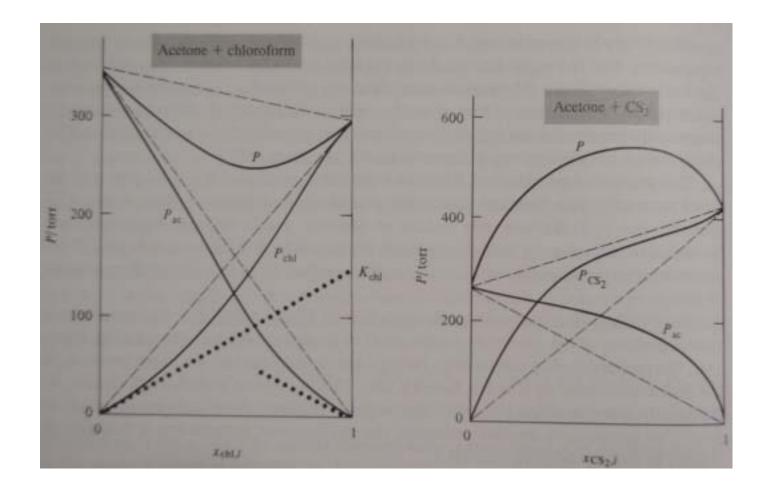
$$P_{\rm B} = k_{{\rm H},{\rm B}} x_{{\rm B},\ell} \quad (\text{as } x_{{\rm A},\ell} \rightarrow 1)$$

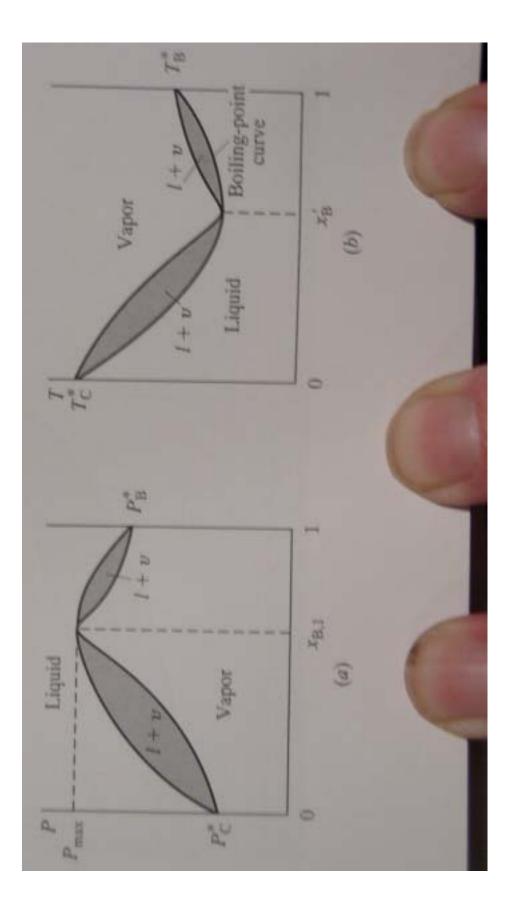
### **B. Real Solution**

- 1.  $P_i = a_i P_i^*(T)$ , with  $a_i = \gamma_i x_{i,\ell}$  [activity & act. coef.]
- 2.  $\gamma_i \rightarrow 1 \text{ as } x_{i,\ell} \rightarrow 1, \text{ so } a_i \rightarrow x_{i,\ell}.$
- 3. This is called *Convention I* in Levine.
- 4. Vapor:  $P_i = x_{i,v} P$  (Dalton's Law of Partial *P*s)

#### **C. Deviations from Ideality**

- 1. Accommodated by activity coefficient "fudge factor."
- 2. Distinguish *positive* and *negative deviations*.
- 3. Extreme  $\rightarrow$  *azeotropes*, compound formation, *immiscibility*.





# **D.** Experiment

- 1. Use refractive index to determine mixture compositions.
- Prepare calibration curve by measuring RI for several (8-10) prepared samples. (Start with 6 and expand.)
- 3. Starting with mixture on vacuum line, establish  $\ell$ -*v* equilibrium, measuring *P* and capturing ~2 L of vapor in storage bulb.
- 4. Transfer vapor to sample cell by freezing out with liq  $N_2$ .
- 5. Measure RI for *both* samples -- but allow to warm to room *T* first. (The composition of the  $\ell$  sample changes with vaporization.)
- 6. Try to get results for 6 mixtures, plus both pure components  $(P^* \text{ only})$ ; but 4 mixtures will suffice if pressed for time.
- 7. In the estimation of  $\gamma_A$  and  $\gamma_B$ , data noise tends to be amplified; follow the fitting procedures and use your smooth fitted curves for this determination.